

## 1 Reading.

Chapter 3.

## 2 Problems.

1. Prove that, for any constant  $c$ , if we resize an array based data structure from capacity  $n$  to capacity  $n + c$  whenever it is full then the amortized runtime of each insert operation is  $\Theta(n)$ .
2. Prove by induction that  $\sum_{i=0}^k c^i \leq c^{k+1}$  for any  $c \geq 2$ .
3. Write C++ or Java code to implement a *deque* (a double-ended-queue, pronounced as “deck”) that supports the following operations. The two ends of a deque are the *top* and a *bottom*.
  - `create()`: creates an empty deque.
  - `push(Object x)`: inserts  $x$  on the top end of the deque.
  - `pop()`: removes and returns top element of deque.
  - `inject(Object x)`: inserts  $x$  on the bottom of the deque.
  - `eject()`: removes and returns bottom element of deque.

All operations must be worst-case or amortized  $\Theta(1)$  time and your deque must be able to accommodate any number of elements. You may not use any classes from standard libraries.

4. Consider implementing a counter that supports *create*, *increment*, and *print* operations using the standard binary representation (i.e., in a binary array). Recall that in worst-case that increment of an  $n$  bit number takes  $T(n) = \Theta(n)$ .
  - (a) How many bits are needed to represent the counter  $m$  increment operations after creation?
  - (b) Prove that, starting from creation,  $m$  increment operations take  $T(m) = \Theta(m)$ .
  - (c) Compare the increment runtime (using big-oh) of this binary counter to the counter implementation given in class using the redundant binary representation.
  - (d) Suppose we also wish to support the *decrement* operation. Show that the worst-case amortized runtime of the increment and decrement operations is  $\omega(1)$ , i.e., they are not constant time.